

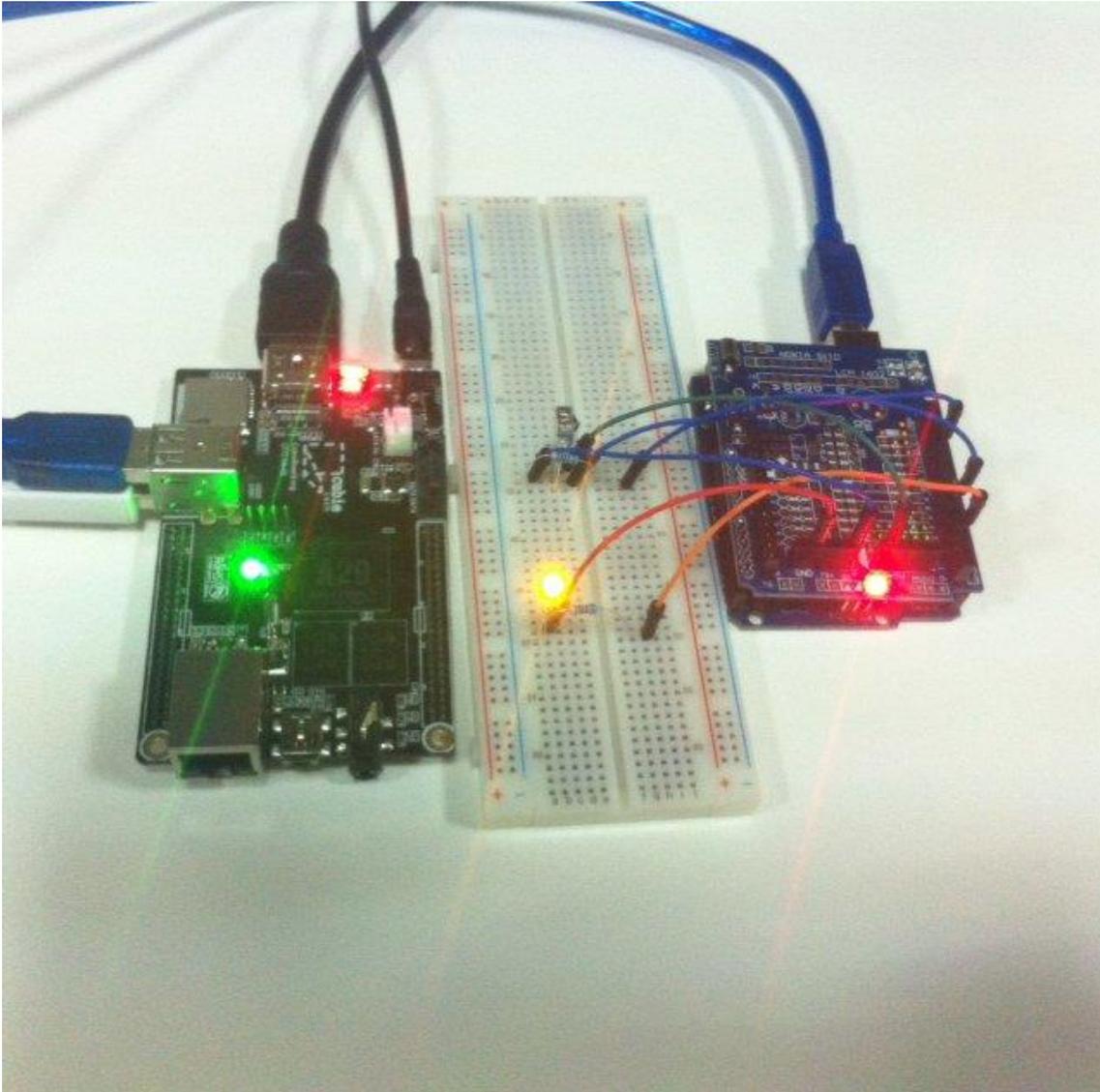
## IR Remote – Aprenda a fazer um controle remoto com arduino

### Sobre esse artigo

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- Contribuidores: [Cubieboard Community](#) : ...

### Resumo

Como fazer isso, por favor consulte [light led](#) and [how to connect cubieboard and arduino](#)



## Headline

## Source Code

```
/*
 * Test send/receive functions of IRremote, using a pair of Arduinos.
 *
 * Arduino #1 should have an IR LED connected to the send pin (3).
 * Arduino #2 should have an IR detector/demodulator connected to the
 * receive pin (11) and a visible LED connected to pin 3.
 *
 * The cycle:
 * Arduino #1 will wait 2 seconds, then run through the tests.
 * It repeats this forever.
 * Arduino #2 will wait for at least one second of no signal-----
 * (to synchronize with #1). It will then wait for the same test
```



```
* signals. It will log all the status to the serial port. It will
* also indicate status through the LED, which will flash each time a
test
* is completed. If there is an error, it will light up for 5
seconds.
*
* The test passes if the LED flashes 19 times, pauses, and then
repeats.
* The test fails if the LED lights for 5 seconds.
*
* The test software automatically decides which board is the sender
and which is
* the receiver by looking for an input on the send pin, which will
indicate
* the sender. You should hook the serial port to the receiver for
debugging.
*
* Copyright 2010 Ken Shirriff
* http://arcfn.com
*/
```

```
#include <IRremote.h>
```

```
int RECV_PIN = 11;
```

```
int LED_PIN = 3;
```

```
IRrecv irrecv(RECV_PIN);
```

```
IRsend irsend;
```

```
decode_results results;
```

```
#define RECEIVER 1
```

```
#define SENDER 2
```

```
#define ERROR 3
```

```
int mode;
```

```
void setup()
```

```
{
```

```
  Serial.begin(9600);
```

```
  // Check RECV_PIN to decide if we're RECEIVER or SENDER
```

```
  if (digitalRead(RECV_PIN) == HIGH) {
```

```
    mode = RECEIVER;
```

```
    irrecv.enableIRIn();
```

```
    pinMode(LED_PIN, OUTPUT);
```

```
    digitalWrite(LED_PIN, LOW);
```

```
    Serial.println("Receiver mode");
```

```
  }
```

```
  else {
```



```
        mode = SENDER;
        Serial.println("Sender mode");
    }
}

// Wait for the gap between tests, to synchronize with
// the sender.
// Specifically, wait for a signal followed by a gap of at least gap
ms.
void waitForGap(int gap) {
    Serial.println("Waiting for gap");
    while (1) {
        while (digitalRead(RECV_PIN) == LOW) {
        }
        unsigned long time = millis();
        while (digitalRead(RECV_PIN) == HIGH) {
            if (millis() - time > gap) {
                return;
            }
        }
    }
}

// Dumps out the decode_results structure.
// Call this after IRrecv::decode()
void dump(decode_results *results) {
    int count = results->rawlen;
    if (results->decode_type == UNKNOWN) {
        Serial.println("Could not decode message");
    }
    else {
        if (results->decode_type == NEC) {
            Serial.print("Decoded NEC: ");
        }
        else if (results->decode_type == SONY) {
            Serial.print("Decoded SONY: ");
        }
        else if (results->decode_type == RC5) {
            Serial.print("Decoded RC5: ");
        }
        else if (results->decode_type == RC6) {
            Serial.print("Decoded RC6: ");
        }
        Serial.print(results->value, HEX);
        Serial.print(" (");
        Serial.print(results->bits, DEC);
        Serial.println(" bits)");
    }
    Serial.print("Raw (");
```



```
Serial.print(count, DEC);
Serial.print("): ");

for (int i = 0; i < count; i++) {
  if ((i % 2) == 1) {
    Serial.print(results->rawbuf[i]*USECPERTICK, DEC);
  }
  else {
    Serial.print(-(int)results->rawbuf[i]*USECPERTICK, DEC);
  }
  Serial.print(" ");
}
Serial.println("");
}

// Test send or receive.
// If mode is SENDER, send a code of the specified type, value, and
bits
// If mode is RECEIVER, receive a code and verify that it is of the
// specified type, value, and bits. For success, the LED is flashed;
// for failure, the mode is set to ERROR.
// The motivation behind this method is that the sender and the
receiver
// can do the same test calls, and the mode variable indicates whether
// to send or receive.
void test(char *label, int type, unsigned long value, int bits) {
  if (mode == SENDER) {
    Serial.println(label);
    if (type == NEC) {
      irsend.sendNEC(value, bits);
    }
    else if (type == SONY) {
      irsend.sendSony(value, bits);
    }
    else if (type == RC5) {
      irsend.sendRC5(value, bits);
    }
    else if (type == RC6) {
      irsend.sendRC6(value, bits);
    }
    else {
      Serial.print(label);
      Serial.println("Bad type!");
    }
    delay(200);
  }
  else if (mode == RECEIVER) {
    irrecv.resume(); // Receive the next value
```



```
unsigned long max_time = millis() + 30000;
Serial.print(label);

// Wait for decode or timeout
while (!irrecv.decode(&results)) {
  if (millis() > max_time) {
    Serial.println("Timeout receiving data");
    mode = ERROR;
    return;
  }
}
if (type == results.decode_type && value == results.value && bits
== results.bits) {
  Serial.println(": OK");
  digitalWrite(LED_PIN, HIGH);
  delay(20);
  digitalWrite(LED_PIN, LOW);
}
else {
  Serial.println(": BAD");
  dump(&results);
  mode = ERROR;
}
}
}

// Test raw send or receive. This is similar to the test method,
// except it send/receives raw data.
void testRaw(char *label, unsigned int *rawbuf, int rawlen) {
  if (mode == SENDER) {
    Serial.println(label);
    irsend.sendRaw(rawbuf, rawlen, 38 /* kHz */);
    delay(200);
  }
  else if (mode == RECEIVER ) {
    irrecv.resume(); // Receive the next value
    unsigned long max_time = millis() + 30000;
    Serial.print(label);

    // Wait for decode or timeout
    while (!irrecv.decode(&results)) {
      if (millis() > max_time) {
        Serial.println("Timeout receiving data");
        mode = ERROR;
        return;
      }
    }
  }

  // Received length has extra first element for gap
```



```
if (rawlen != results.rawlen - 1) {
    Serial.print("Bad raw length ");
    Serial.println(results.rawlen, DEC);
    mode = ERROR;
    return;
}
for (int i = 0; i < rawlen; i++) {
    long got = results.rawbuf[i+1] * USECPERTICK;
    // Adjust for extra duration of marks
    if (i % 2 == 0) {
        got -= MARK_EXCESS;
    }
    else {
        got += MARK_EXCESS;
    }
    // See if close enough, within 25%
    if (rawbuf[i] * 1.25 < got || got * 1.25 < rawbuf[i]) {
        Serial.println(": BAD");
        dump(&results);
        mode = ERROR;
        return;
    }
}
Serial.println (": OK");
digitalWrite(LED_PIN, HIGH);
delay(20);
digitalWrite(LED_PIN, LOW);
}
}

// This is the raw data corresponding to NEC 0x12345678
unsigned int sendbuf[] = { /* NEC format */
    9000, 4500,
    560, 560, 560, 560, 560, 560, 560, 1690, /* 1 */
    560, 560, 560, 560, 560, 1690, 560, 560, /* 2 */
    560, 560, 560, 560, 560, 1690, 560, 1690, /* 3 */
    560, 560, 560, 1690, 560, 560, 560, 560, /* 4 */
    560, 560, 560, 1690, 560, 560, 560, 1690, /* 5 */
    560, 560, 560, 1690, 560, 1690, 560, 560, /* 6 */
    560, 560, 560, 1690, 560, 1690, 560, 1690, /* 7 */
    560, 1690, 560, 560, 560, 560, 560, 560, /* 8 */
    560};

void loop() {
    if (mode == SENDER) {
        delay(2000); // Delay for more than gap to give receiver a better
        chance to sync.
    }
}
```



```
else if (mode == RECEIVER) {
    waitForGap(1000);
}
else if (mode == ERROR) {
    // Light up for 5 seconds for error
    digitalWrite(LED_PIN, HIGH);
    delay(5000);
    digitalWrite(LED_PIN, LOW);
    mode = RECEIVER; // Try again
    return;
}

// The test suite.
test("SONY1", SONY, 0x123, 12);
test("SONY2", SONY, 0x000, 12);
test("SONY3", SONY, 0xfff, 12);
test("SONY4", SONY, 0x12345, 20);
test("SONY5", SONY, 0x00000, 20);
test("SONY6", SONY, 0xfffff, 20);
test("NEC1", NEC, 0x12345678, 32);
test("NEC2", NEC, 0x00000000, 32);
test("NEC3", NEC, 0xffffffff, 32);
test("NEC4", NEC, REPEAT, 32);
test("RC51", RC5, 0x12345678, 32);
test("RC52", RC5, 0x0, 32);
test("RC53", RC5, 0xffffffff, 32);
test("RC61", RC6, 0x12345678, 32);
test("RC62", RC6, 0x0, 32);
test("RC63", RC6, 0xffffffff, 32);

// Tests of raw sending and receiving.
// First test sending raw and receiving raw.
// Then test sending raw and receiving decoded NEC
// Then test sending NEC and receiving raw
testRaw("RAW1", sendbuf, 67);
if (mode == SENDER) {
    testRaw("RAW2", sendbuf, 67);
    test("RAW3", NEC, 0x12345678, 32);
}
else {
    test("RAW2", NEC, 0x12345678, 32);
    testRaw("RAW3", sendbuf, 67);
}
}
```